

2024 REGULATIONS FOR THE STRIKE TOUR SEEDING TEAMS COMETS, MERCURY, ORION, SIRIUS, VEGA, WORLD'S

SEEDING CRITERIA:

- I. Hold a professional license (PBA, PWBA, KPBA, JPBA, etc)
- II. Be a gold medalist in an international competition within the last two years
- III. Be the national A champion of their country for the year 2024
- IV. Have participated in the BPT at least twice and finished in the TOP 10 at least once
- V. Have participated in the BPT at least once and finished in the TOP 10
- VI. A player who has participated in the BPT at least once automatically returns under their team's colors

Note: Every player will be entered into the draft unless they meet the criteria to be seeded, as shown in the seeding criteria. The players who have been selected and already seeded into a certain team are also listed below, along with the reason they've been seeded. The teams they will be seeded into will be revealed at a later date. Based on the criteria mentioned above and the players registered on the day of the draw, here are the 2024 seeds:

- I. HILTUNEN Eliisa & KONSTERI Peppi (PWBA)
- II. RHODES Avan (Gold Medalist in doubles at the 2024 EYC HELSINKI)
- III. BARAK David (Champion of Slovakia)
- IV. BILLAUT Keny (two participations in the BPT, 5th place in the BPT in 2023)
- V. BONNET Louis (one participation in the BPT, 6th place in the BPT in 2023)
- VI. BONNET Louis for the TEAM SIRIUS & BILLAUT Keny for the TEAM WORLD'S

A draw will determine the seeds for the other 4 teams (COMETS, MERCURY, ORION & VEGA)

A second draw will designate the final team compositions

We use the KEAMK software for the draw, a video will be posted on the BPT Youtube Channel

PROCEEDINGS OF THE MATCHES

Format: Baker System in all phases of the competition (4 days and TV finals)

After the draw and consultation among the team members, a captain must be designated to the referee

The captain is appointed for the entire 2024 Strike Tour

A team is considered complete with a total of 5 players

However, on the day of the draw, and depending on the number of registrants, a team may evolve to 4 players

In any case, the team captain will provide the referee with the order of play before each match begins

The order of play cannot be changed during a match (10 Frame)

BAKER SYSTEM FUNCTIONING (ORDER OF PLAY)

5-Player Composition Frame 1 = Player 1 Frame 2 = Player 2 Frame 3 =Player 3Frame 4 =Player 4Frame 5 = Player 5Frame 6 = Player 1 Frame 7 = Player 2Frame 8 = Player 3 Frame 9 = Player 4Frame 10 = Player 54-Player Composition Frame 1 = Player 1 Frame 2 = Player 2 Frame 3 = Player 3 Frame 4 =Player 4Frame 5 = Player 1Frame 6 = Player 2 Frame 7 =Player 3Frame 8 = Player 4Frame 9 = Player 1 Frame 10 = Player 2POINTS STANDING VICTORY = 3 POINTS DRAW = 1 POINT DEFEAT = 0 POINTMATCH SCHEDULE 1/ STAGE OF SAINT-LO (October 1)

MATCH 1 1-2 VEGA VS ORION 3-4 SIRIUS VS MERCURY 5-6 COMETS VS WORLD'S MATCH 2 1-2 WORLD'S VS VEGA **3-4 ORION VS SIRIUS** 5-6 MERCURY VS COMETS MATCH 3 1-2 SIRIUS VS COMETS **3-4 VEGA VS MERCURY** 5-6 WORLD'S VS ORION MATCH 4 1-2 WORLD'S VS SIRIUS **3-4 COMETS VS VEGA** 5-6 ORION VS MERCURY MATCH 5 1-2 MERCURY VS WORLD'S **3-4 ORION VS COMETS** 5-6 VEGA VS SIRIUS 2/ STAGE OF AVRANCHES (October 2) MATCH 1 1-2 VEGA VS ORION **3-4 SIRIUS VS MERCURY** 5-6 COMETS VS WORLD'S MATCH 2 1-2 WORLD'S VS VEGA **3-4 ORION VS SIRIUS** 5-6 MERCURY VS COMETS MATCH 3 1-2 SIRIUS VS COMETS **3-4 VEGA VS MERCURY** 5-6 WORLD'S VS ORION MATCH 4 1-2 WORLD'S VS SIRIUS **3-4 COMETS VS VEGA** 5-6 ORION VS MERCURY MATCH 5 1-2 MERCURY VS WORLD'S **3-4 ORION VS COMETS** 5-6 VEGA VS SIRIUS AFTER THE FIRST TWO DAYS, CREATION OF TWO DIVISIONS DIVISION A = Teams ranked 1, 3 and 5 DIVISION B = Teams ranked 2, 4, and 6 The total points are retained 3/ STAGE OF CHATEAUBRIANT (October 4) DIVISION A 3-4 Match 1 3-4 Match 2 3-4 Match 3

DIVISION B 3-4 Match 1 3-4 Match 2 3-4 Match 3

4/ STAGE OF ANGERS (October 5)

DIVISION A 3-4 Match 1 3-4 Match 2 3-4 Match 3

DIVISION B 3-4 Match 1 3-4 Match 2 3-4 Match 3

At the end of the 4 days, the teams ranked 5th and 6th are eliminated $% \left({{{\rm{T}}_{{\rm{T}}}}_{{\rm{T}}}} \right)$

TV FINALS

lst Semi-Final: Team ranked 1st VS Team ranked 3rd 2nd Semi-Final: Team ranked 2nd VS Team ranked 4th Final: Winner of 1st Semi-Final VS Winner of 2nd Semi-Final